

ASMODAI - IMPERIUM - DARK ANGELS

70 PTS

M	T	Sv	W	LD	OC
6"	4	3+	4	5+	1

INVULNERABLE
SAVE



AUFSTELLUNG

1x Asmodai

Equipped with: Heavy Bolt Pistol, ➤ Crozius Arcanum and Power Weapon - strike, ➤ Crozius Arcanum and Power Weapon - sweep

KEYWORDS: Character, Epic Hero, Infantry, Grenades, Imperium, Asmodai, Chaplain, Tacticus, Deathwing, Leader

FACTION KEYWORDS: Dark Angels, Adeptus Astartes

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Heavy Bolt Pistol PISTOL	18"	1	3+	4	-1	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
➤ Crozius Arcanum and Power Weapon - strike	Melee	5	2+	6	-2	2
➤ Crozius Arcanum and Power Weapon - sweep	Melee	8	2+	5	-2	1

ABILITIES

CORE - Leader

Exemplar of Hate

While this model is leading a unit, each time a model in that unit makes a melee attack, you can re-roll the Hit roll.

Feared Interrogator

At the start of the Fight phase, each enemy Character unit within 6" of this model must take a Battle-shock test, subtracting 1 from that test when they do. In addition, each time this model destroys an enemy Character model with a melee attack, you gain 1CP.

Leader

This model can be attached to the following units:

- Assault Intercessor Squad
- Bladeguard Veteran Squad
- Hellblaster Squad
- Infernus Squad
- Inner Circle Companions
- Intercessor Squad
- Sternguard Veteran Squad
- Tactical Squad

WEAPON ABILITIES

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.